UID – Jackson Warren

5/11/21

Individual Items

Self-Evaluation:

I really think this project went really well. We worked incredibly hard on it. We spent hours every week for almost half the semester on it, committed to making it fluid and working as a real app. I think we just worked super hard on making it a good program. In the end, it was a heck of a lot of code and very complex being dynamic, which may have been overkill, but I think it was probably worth it because it was a great system after that.

I think I personally wanted to take shortcuts and do what was easiest, which was not a good route to take. Karson really pushed me to make the best program possible and not be so time oriented which was necessary and I should learn from. I am proud of our app and although I didn’t code the complex parts (Karson was the primary coder for this project while I was more overall vision, project management, and dealing with incorrect inputs), I feel we all really worked hard to make this a good app. I feel I did my part, even though it wasn’t the heaviest in coding specifically. I felt present in the project and pushed my partners to not let this be a last-minute thing which was VERY necessary since it ended up being incredibly time consuming.

Peer-Evaluations:

Karson – Karson is a superstar. He is the best coder I know and is the reason our project was so smooth. Not the best with the looks of the project, but he was a massive part of making our project work functionality wise. Was incredibly helpful, showed up to meetings, worked well with the shifting vision, and pushed Visual Basic to its limits of its usability.

Katelynn – Katelynn also helped. Her role was a little bit smaller, but she was a large part of the style of our apps as well as created the idea of YOUniversity to begin with. Showed up to meetings, and was definitely a helpful part of the team. Also did great at the presentation stage of the project and really nailed that part.